

POSITION AND ORIENTATION TRACKER

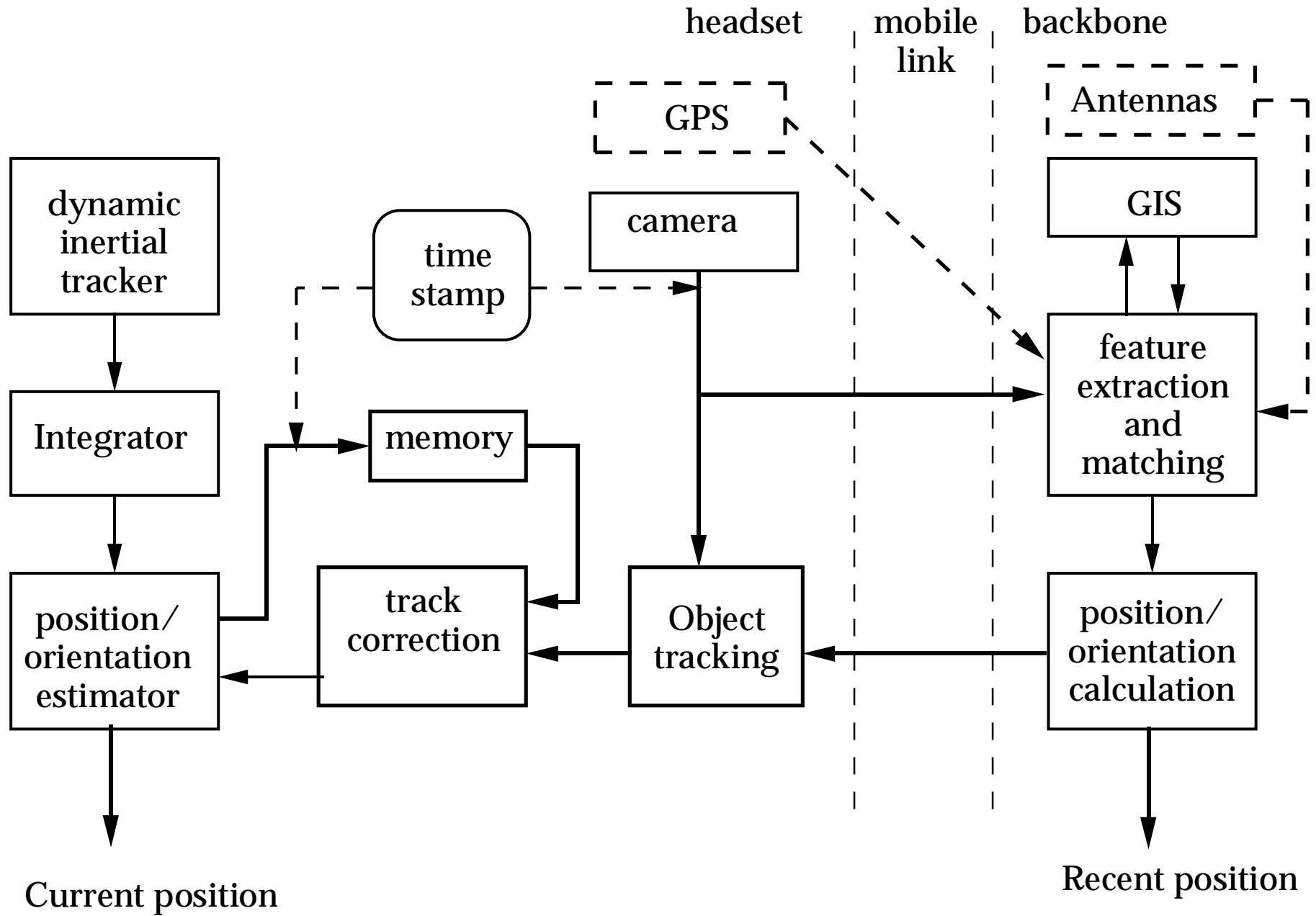


IMAGE RENDERING AND DISPLAY

