Organizing Ad Hoc Agents for Human-Agent Service Matching

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Introduction

Increasing number of agents:

- Home automation: light, blinds, doors, fridge, stereo, tv, coffeemachine, ...
- Web services: Travel planning, weather forecast ...
- Applications: text editors, photo editors, ...
- Communication: email, phone, web browsers, ...
- E-Commerce: payment systems, shopping assistants
- Health care: pacemaker adjustment, monitoring..
- Mobile agents: snack shop, riding shop, car agents

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How does user find an agent?

A few approaches exist

- Every agent has its own special physical interface
- Browser with list/menu of agents, keyword search
- Ontology-based approaches
- Central mediator with NL interface

1. Physical Interface per Agent

Devices at home: select = handle physical interface

+ Optimal for device and average user

- Expensive, needs extra space, inflexible

    -> Thus, suboptimal for individuals

- Many agents have no natural, nearby or human-size physical counterpart (heating, lights..)

    -> where is the interface?

- You have to know how to get what you want and where the physical device and its interface is

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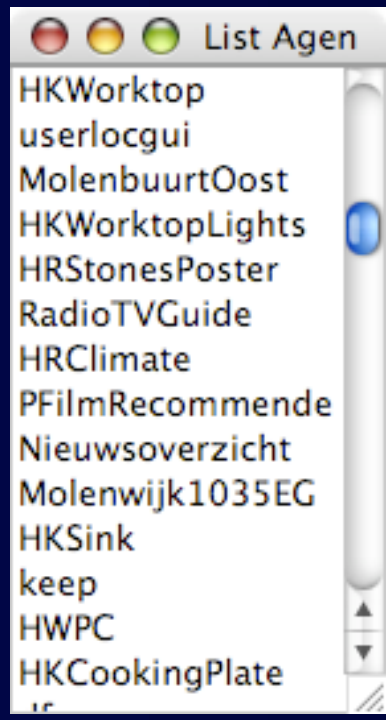
2. List of Agents



Browse list/menu of agents, keyword search

Gets unworkable when

- There are many agents
- Agents doing similar jobs but with different constraints, scope etc
- Agents are not at a fixed location
- When physical location of the agent matters
- Words in the list are not consistent (eg, Chinese, Dutch and English agents?)
- User can not determine from the words in the list which agent(s) suit his needs

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3. Ontology-based approach

Two different mechanisms exist:

(1) Service discovery service: enables searching for agents delivering a certain service type

(2) Service abstraction: a resolver forwards a request to an available agent.

```
SELECT grounding(service)
FROM Cantonese
WHERE booking_date='02.10.2003' AND
booking_time='8:00 pm' AND
price_range='medium'
```

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Problems for the user:

He doesn't know and even want to know about

- ontologies
- service names
- programming agent-search queries
- communication protocols

Technical problems in massive adhoc agent worlds:

- Straightforward implementation is not robust and efficient enough in ad-hoc networks
- Risk of network flooding
- Excessive caching and update work at each node

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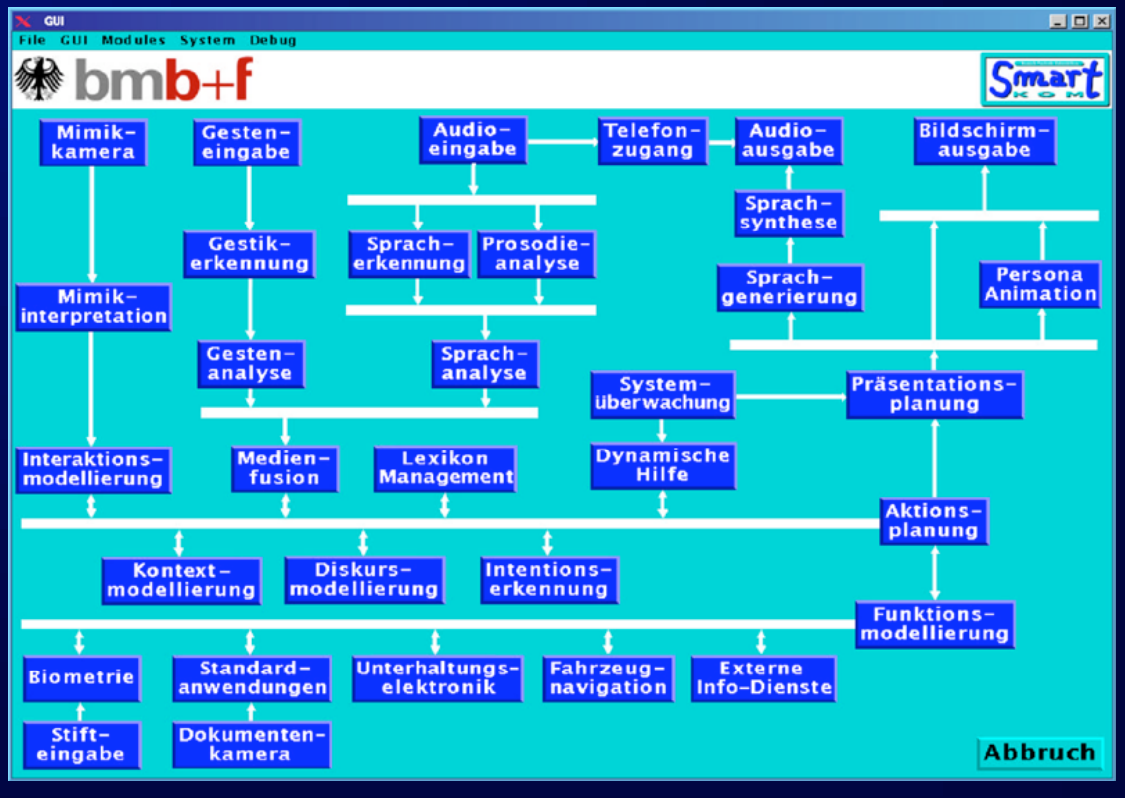
4. Central NLI Interpreter

Central natural language interface interpreting all user requests and orchestrates the agents



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-Not ad-hoc: new agent may offer service not fitting into the knowledge of central interpreter

-Massive central knowledge/rule planning system needed, seems unfeasible at this moment

-Natural language interpretation is not robust when all vocabularies of all agents are combined

-Central translation ignores domain knowledge available in the agents (e.g., lights that are already on)

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Our Proposal

Use **Natural Language** and **Context**

to support user in finding the appropriate agent

Context: usual tasks, location, gaze direction, task, plans, goals, history and agenda; detail knowledge.

(1) Distribute NL interpretation over the agents, to improve robustness of language understanding and to enable semantic interpretation

(2) Organize agents in ad-hoc network to enable context sensitive search

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Architecture

Distributed NLI

Define NLI-ontology for agents understanding NL:

(1) Interpretation AttemptInterp(String user_request)

(2) Execute(Interpretation interp)

Interpretation contains

- value [0...1] for the understanding (syntactic fit)
- value [0...1] for the executability (semantic fit)

Agent has highly restricted scope so this should be quite straightforward for each agent

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Distributed Context Knowledge

Every agent knows and can communicate about its context using a RelatedAgent ontology

Context for an agent:

- Area size it covers in the real world [0...∞]
- Other agents that have some relation with this agent

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Three types of relations

1 TaskRelated (SimilarTask, StepOf, HasStep)

2 LocationRelated (In, Contains)

3 UserRelated (NearbyAgent, UserLooksAt, CommonTask,..)

Each agent can have many relations

Each relation also has a tightness [0...1]

Agents have to be asked individually about their relations

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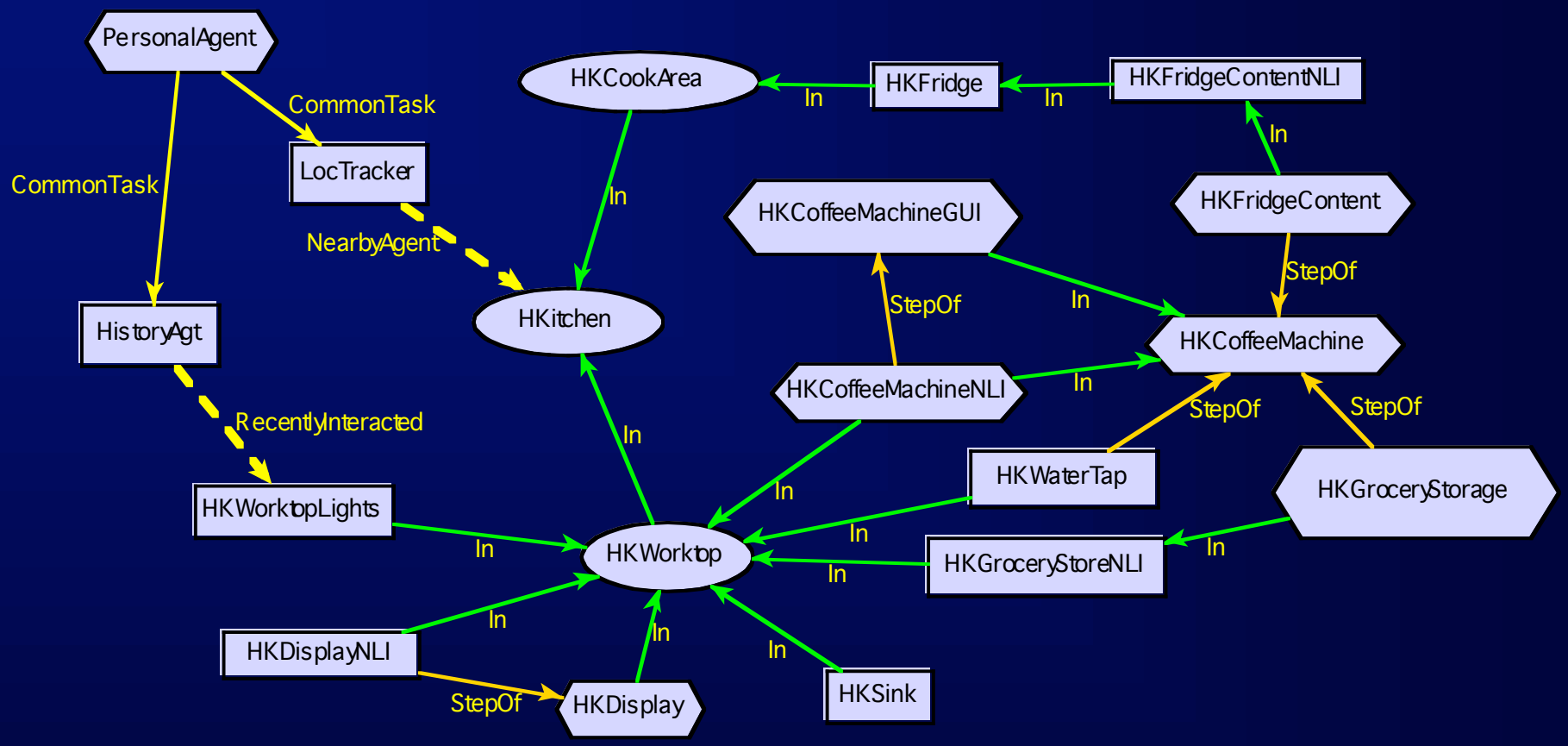
The relations **organize** the agents

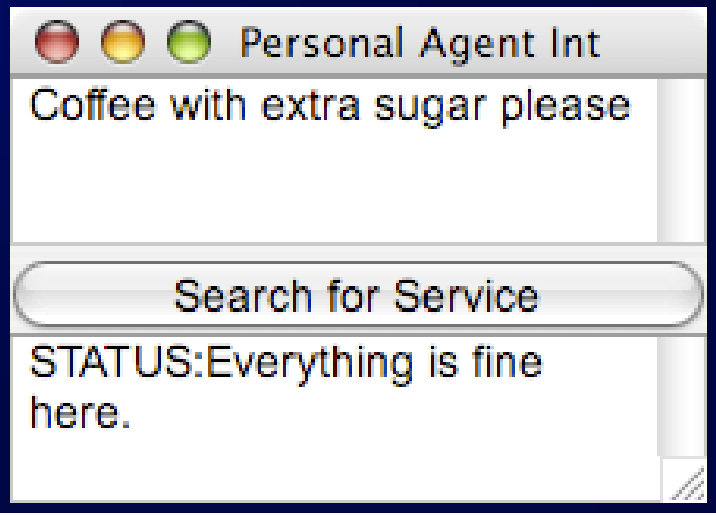


ServiceMatcher agent

Matches a user request to the available agents

Uses our architecture to do the match

Negotiates with agents until good match is found or a problem arises



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```
scope={PersonalAgent}
Repeat
{
   Ask interpretation(request) from agents in scope
   Wait long enough that all agents can reply
   Check #interpretations received
   {
      1 which is executable:
       activate that agent
      >1 executable:
       ask user which interpretation suits best
      many understood but no one executable
       fail: user probably asks something impossible
      0: if scope already extended 8 times
       then fail: limit of search space reached
       else scope=extend(scope)
   }
}
```

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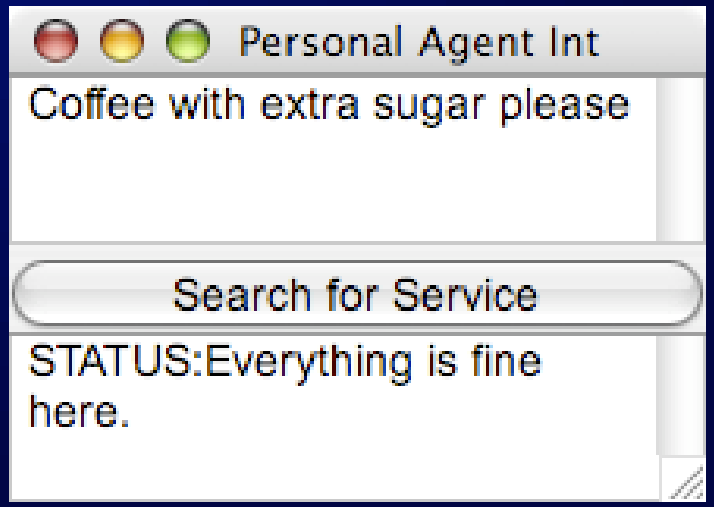
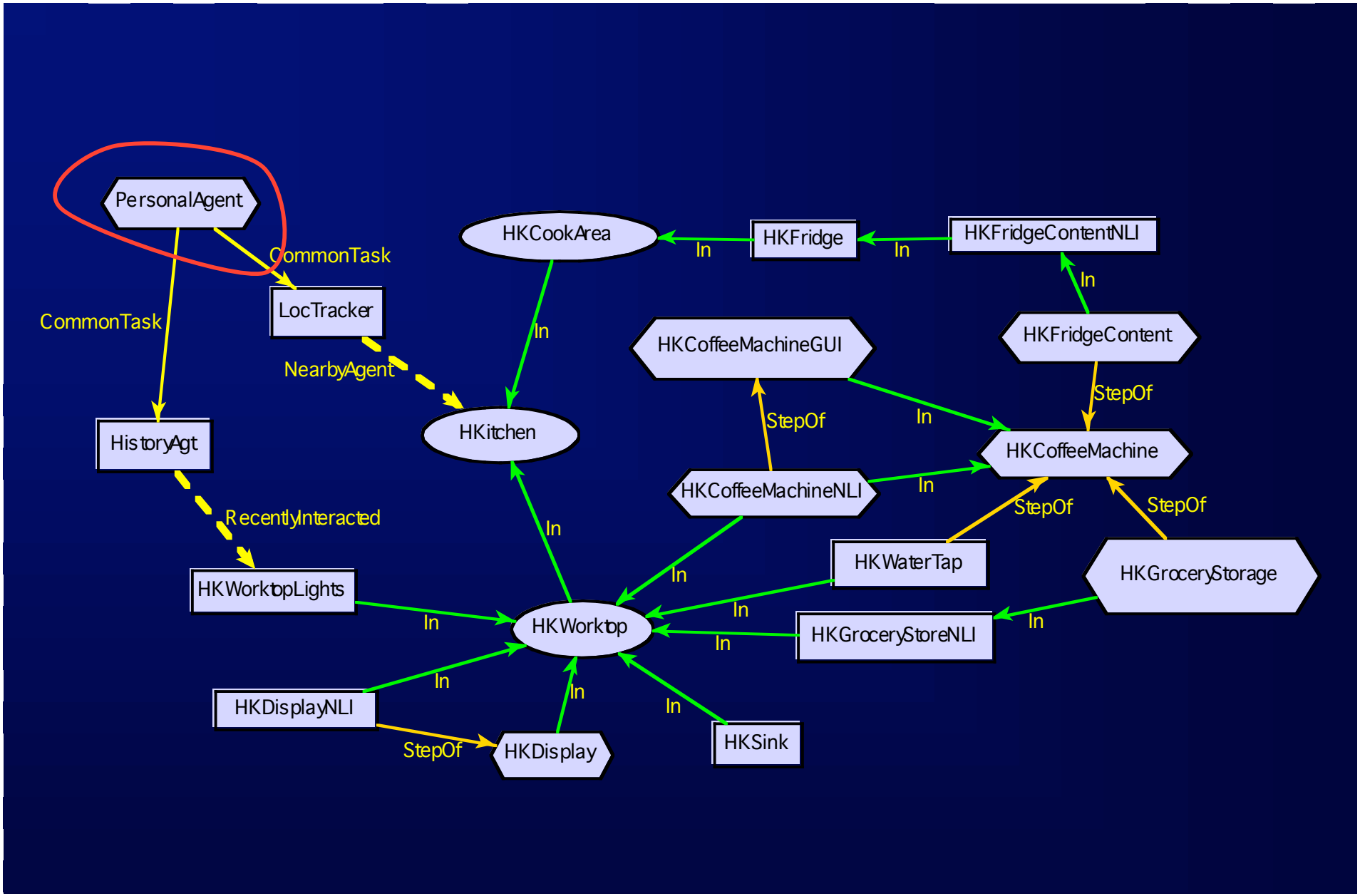
Service Matching Example

Example Use:

- user in kitchen,
- Just turned on the light
- now asks the Service Matcher

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CommonTask
CommonTask
LocTracker
NearbyAgent
HistoryAgt
RecentlyInteracted
HKWorktopLights
HKCookArea
In
HKFridge
In
HKFridgeContentNLI
In
HKFridgeContent
StepOf
HKCoffeeMachineGUI
StepOf
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In
StepOf
StepOf
HKWaterTap
HKGroceryStorage
HKitchen
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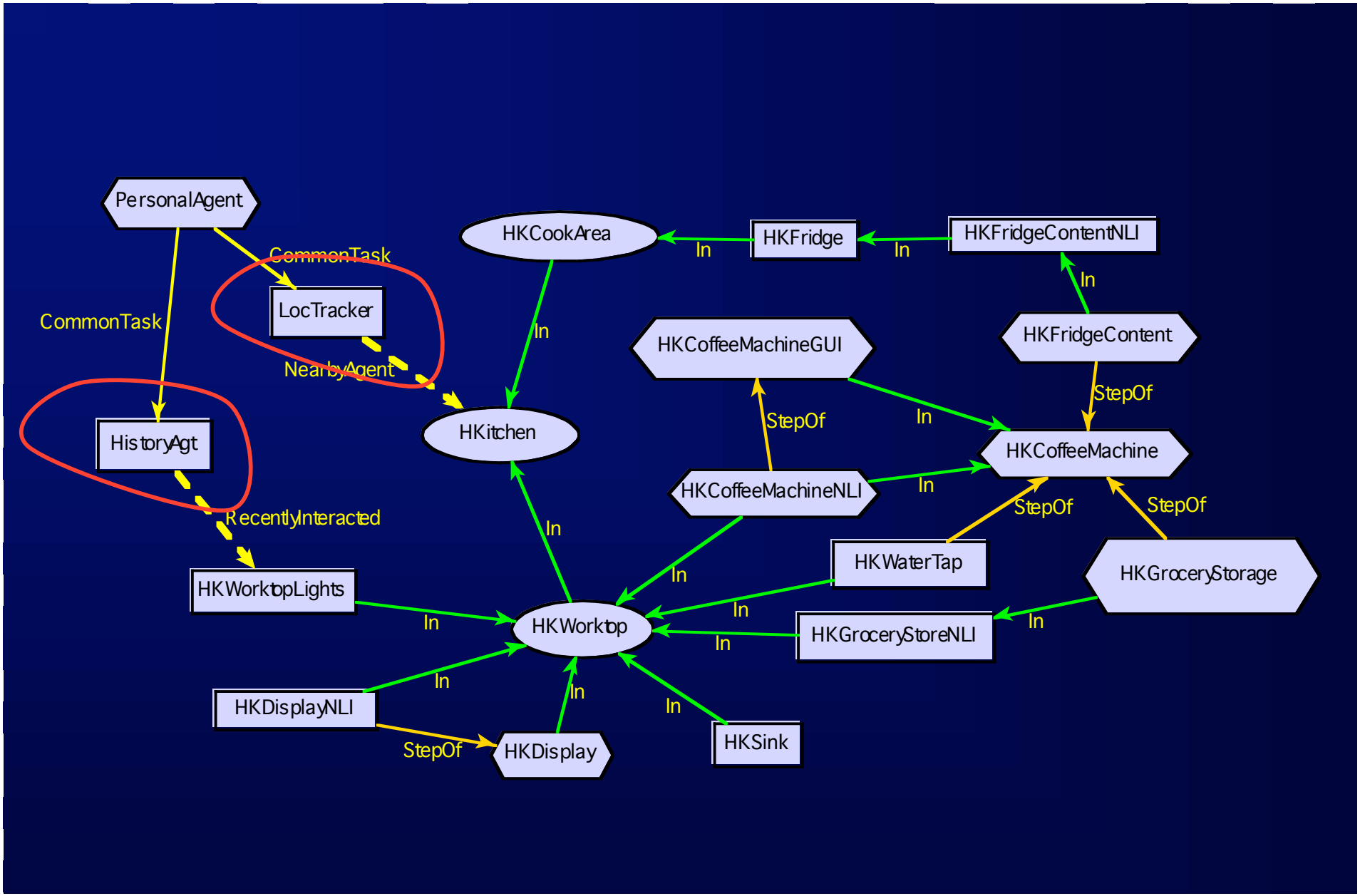
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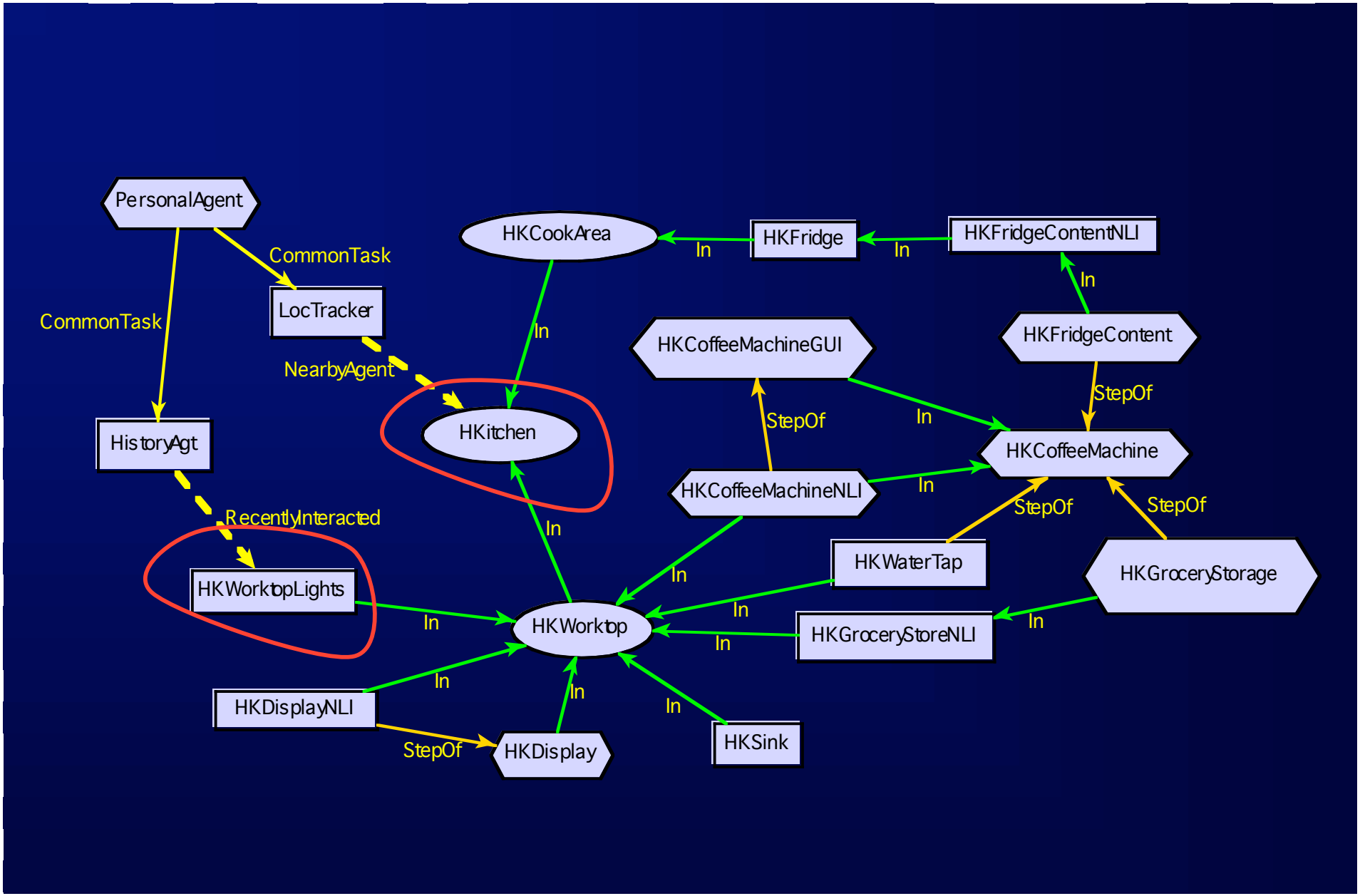
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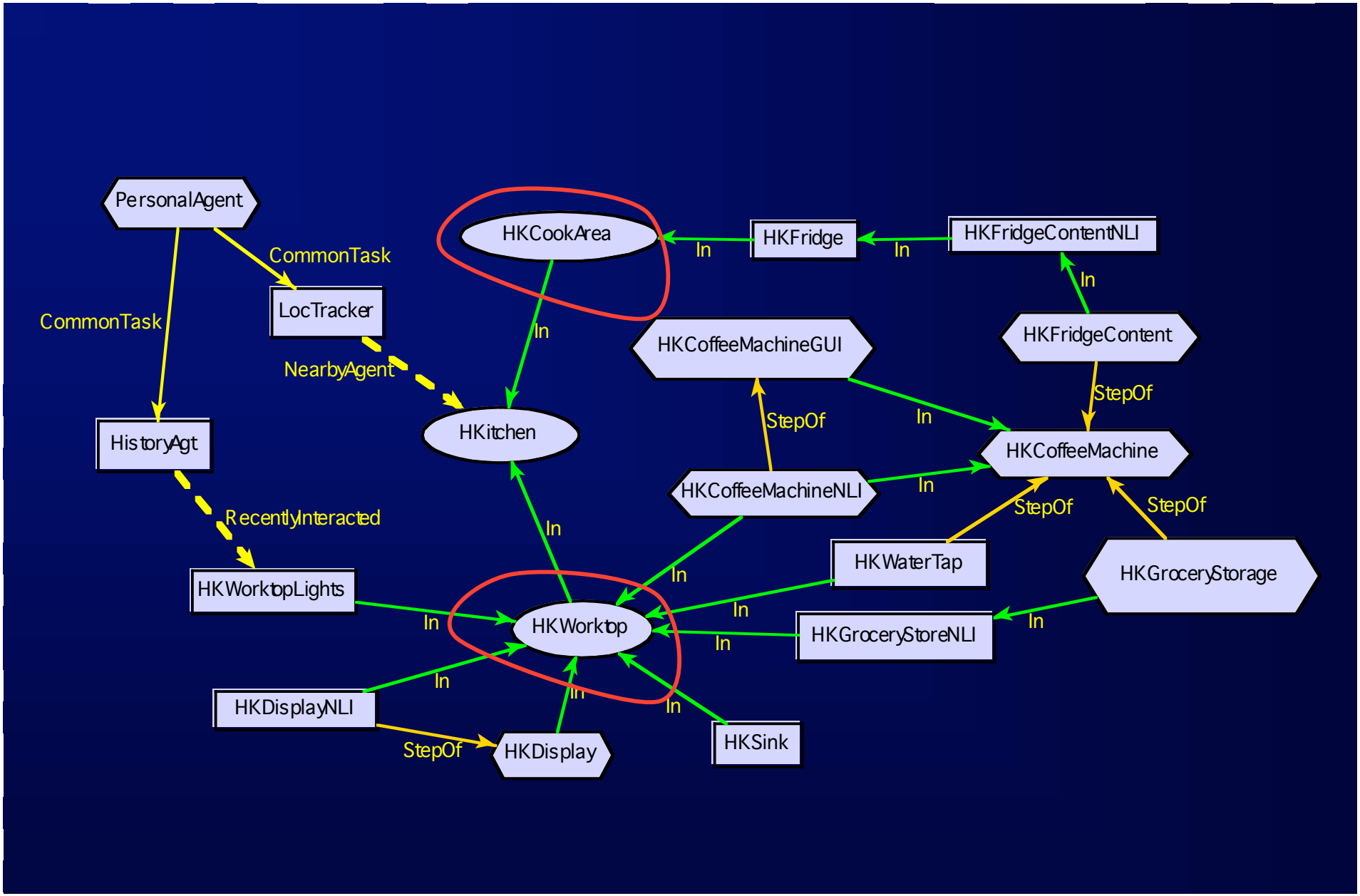
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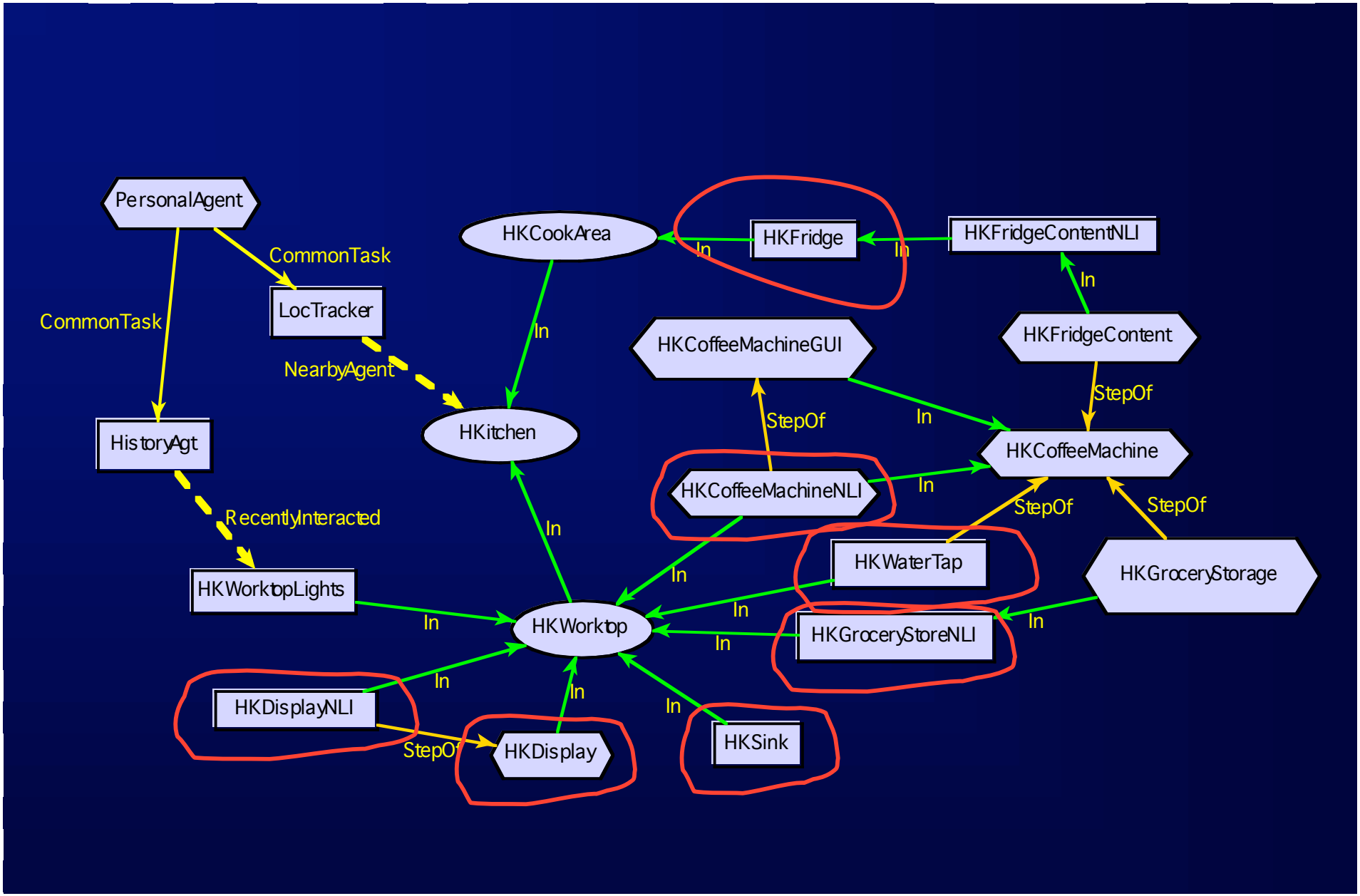
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Prototype implementation

- FIPA compliant Java agents running on JADE/LEAP
- Ignore central Directory Facilitator
- Currently only coffeemachine doing full semantic interpr.
  Other agents match request with their vocabulary
- 522 Dutch agents spanning areas in Amsterdam
  running on 16 unix machines
- Search time = distance to matching agent
  * deadlinetime per 'round'

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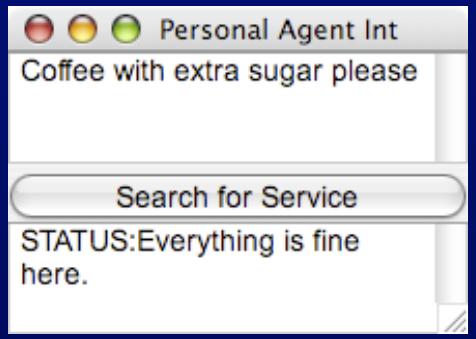
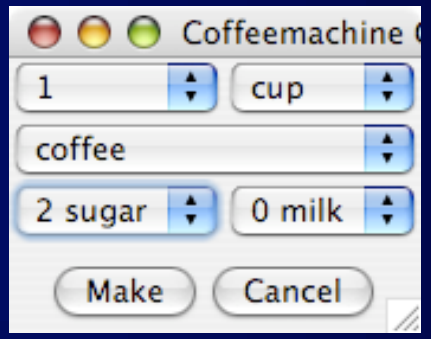
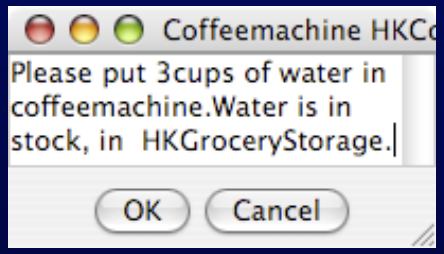
DEMO on tuesday: 17:00 with smaller English version







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Robustness

- Frame-based parsing for robust NL understanding
- Semantics and actual situation used for matching
- If agents drop out, we continue with remaining agents
  Hopefully an alternative agent is available
- Agent approach promotes robustness over centralistic system
  - agents can be moved away from troublesome hardware
  - no single point of failure
- Tight deadlines on requests: avoid waiting on replies
- Internal failures cought within the agent
  -> agent survives; failure message to caller
  -> agent may correct its feasibility estimates
  BUT: caller maybe uncertain about status of request

Future Work

- WOz test of our system with real users
- Comparison of WOz study with
  performance of automatic servicematcher
- Other ways to support the user finding services

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